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Strategic Card Game
for 1-4 Players, Ages 12 and up

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Captain Minerva

An airship pirate with incomparable fencing skills, a thirst for blood, and an incredible eye for fashion. She longs for a ship to captain.

Special Ability

When digging for Parts, if you roll a 5 or 6, you may take 2 cards instead of 1.



Collin Lechtor

A lifelong collector, Collin's home is filled with glass cases that hold his most prized possessions. The only problem is he can't find his door.

Special Ability

You skip your Discard Phase, and have no Part or Small Machine maximum hand size.



Jerry Riggsby

A toymaker who began building vehicles and weapons. He tried to combine these skills with The Malibu Dream Blimp, which proved unsuccessful.

Special Ability

Once per game, you can build an Invention with one fewer Small Machine than required.



Otto Von Deeg

An archaeologist obsessed with becoming famous. He found the Lost City of Atlantis, but didn't realize what it was until after he blew it up. Oops.

Special Ability

Digging through the scrap pile is successful with a roll of 3,4,5 or 6 on your turn.



Penny Valentine

A lovable orphan who lives by her wits...and in a dumpster. She is a skilled pickpocket, who knows how to use a wrench as a tool or murder weapon.

Special Ability

Stealing cards from your opponents is successful with a roll of 4, 5, or 6.



Prof. Luna Tech

A brilliant and eccentric scientist, who was dumped by Tesla for being “too weird.” She invented the neurochronovelocisphere, but left it on a bus.

Special Ability

After your 2 actions, if you roll a 4, 5, or 6, you may take 1 extra action.



Sandy Scrapmoore

Her treasures are found in the bits and pieces left carelessly behind by others. She makes goods from others' trash and then sells it back to them.

Special Ability

Any cards other players discard to increase dice rolls go to you instead of the scrap pile.



Seth Snoopinsky

The head of Europe's largest spy network. A master of disguise, he once escaped a famed Siberian work farm by convincing a guard he was a gravy boat.

Special Ability

Roll a 5 or 6 before your turn to view any player's hand, or top 5 cards of any deck and rearrange them.



Tina Tightwad

A shy recluse seeking a soulmate. Her interests include collecting tea sets, dolls, empty jars, men's shoes, old newspapers, cats, and grand pianos.

Special Ability

Hold 9 Parts and 6 Small Machines. Draw 1 extra card if less than 9 at turn end.



Tom Rocketfeller

A real estate mogul known for his horrible treatment of the environment. He's the only person to have actually paved paradise for a parking lot.

Special Ability

Roll a 4, 5, or 6 after your actions to scrap 1 Part Card drawn this turn, and draw 1 new Part Card.

Card Counts

Characters = 10

Thank you for playing Scrapyard Empire! To find out about the designers and creative inspirations for this game, check out the links below.

Credits: http://www.galliantgames.com/scrapyard-empire-game-credits/
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